# Volunteer HQ

Tyler Maselek

## Project overview



#### The product:

Volunteer HQ allows users on the dedicated app to find organizations and local volunteer events to sign up for, while the responsive website allows organizations to see who has signed up for events and allows them to reach out to volunteers to have them sign up for their events.

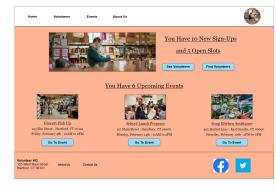


### **Project duration:**

January 2022 - February 2022









## Project overview



### The problem:

Volunteers have a tough time finding events based on their interests and signing up quickly, while organizations have a tough time finding volunteers.



### The goal:

Create a dedicated mobile app for volunteers that takes their personal interests and recommends them events and organizations to join, while also building a responsive website to allow organizations to reach out to users and see who has signed up for their events.



## Project overview



#### My role:

**UX Design Student** 



### Responsibilities:

Conducting interviews, ideation, low and high fidelity prototyping, wireframing, mockups, research studies, responsive design, accounting for accessibility.



# Understanding the user

- User research
- Personas
- Problem statements
- Competitive audit
- Ideation

## User research: summary

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I started my project by conducting research through interviews. I found that volunteers liked to help out in their communities, but they wish they could find volunteer work that fit their interests. Volunteers were also not always aware of upcoming events in their community due to busy schedules, and wanted to see this information presented to them on an app.

Organizations had a tough time finding volunteers, and wanted to be able to reach out to people and invite them to events. They also wanted to be able to be able to quickly see who had already signed up.



## Persona 1: Miriam

#### **Problem statement:**

Miriam is a busy professional who needs a quick way to sign up for volunteer work based on their interests because she wants to give back to her community.



#### Miriam

**Age:** 30

Education: Associate's Degree Hometown: Springfield, MA Family: Lives with her

boyfriend
Occupation: Insurance Claims

"I'd love to give back more but finding the right organization can be hard"

#### Goals

 Wants a sign up process that takes their interests and recommends them organizations and events to attend

#### **Frustrations**

- Gets lost in other apps and can't find the information they want
- Isn't alerted to upcoming events

Miriam is a busy professional who wants to help out in her community but doesn't have a lot of time to research upcoming events or organizations that fit her interests. She wants an app that will recommend her organizations and events based on her interests.



### Persona 2: Richard

#### **Problem statement:**

Richard is a program coordinator who needs a way to find volunteers and see who has signed up because he needs to fill roles at programs and events.



#### Richard

**Age:** 52

Education: Bachelor's Degree Hometown: Hartford, CT Family: Lives with his wife

Occupation: Program
Coordinator

"There are people who want to help out but finding them can sometimes be a challenge"

#### Goals

- Wants to easily add their organization to the website
- Wants a page or area where they can easily navigate through user applications

#### **Frustrations**

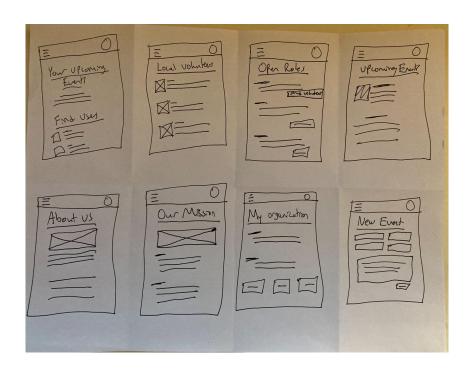
 Gets overwhelmed with too much information and features

Richard is a program coordinator for a non-profit organization. He wants to find volunteers for different programs and events but finds that it can be difficult. He wants to be able to easily add the organization to the website while also being able to see who has applied to different events and programs.



## Ideation

I began my ideation process with some basic sketches to quickly ideate what I wanted my pages to look like, and to get an overall idea of what the user flow should be.



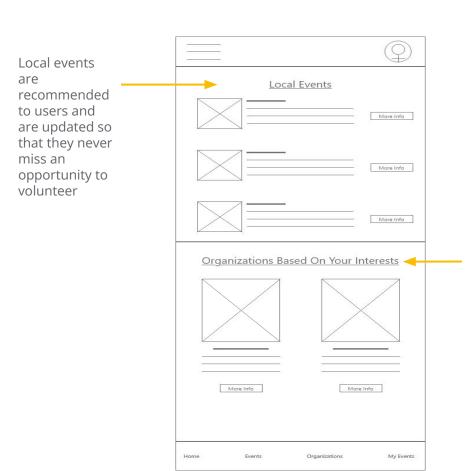


# Starting the design

- Digital wireframes
- Low-fidelity prototype
- Usability studies

# Digital wireframes

My wireframes started off with the Local Events at the top, allowing users to see what was happening in their community. I also added an Organizations section, allowing users to find more information on what they offer and what they do.



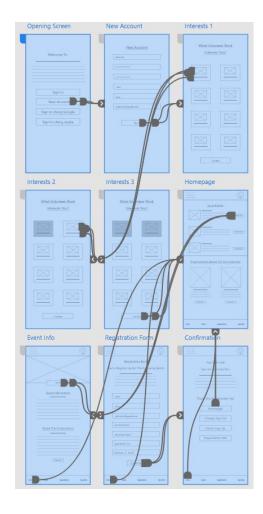
Organizations are also recommended to users based on their interests, and allows users to find out more about what they do and offer



# Low-fidelity prototype

My Low-Fi prototype linked up the basic user flow, allowing users to create an account and choose what they were interested in. They would then sign up for an event and get a confirmation.

Lo-Fi Prototype





# Usability study: parameters



Study type:

Moderated usability study



Location:

USA, in person and remote



Participants:

5 participants



Length:

15-20 minutes



# Usability study: findings



#### Navigation

Users didn't like how small the buttons were, and some got stuck on certain screens.



#### Registration

Users wanted a way to import their information from the account creation process and autofill the registration form.



#### Recommendations

Users wanted to see organizations based on their interests at the top of the homepage, with local events underneath it.



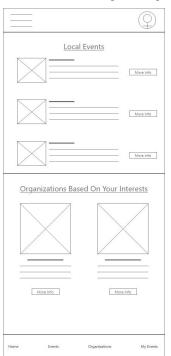
# Refining the design

- Mockups
- High-fidelity prototype
- Accessibility

## Mockups

Updating my designs, I took user feedback into account and switched the location of local events and organizations based on their interests. Lalso updated the size of the buttons and made the text on the buttons bigger and bolder.

#### Before usability study



#### After usability study





## Mockups

I updated the registration form after the study and added a button to import user's information to make the sign up process quicker and easier.

# Before usability study Registration Form You're Registering For The Following Event: John Doe johndoe@gmail.com 555-814-9292 156 Main Street Apartment 201 Hartford, CT 06101 Confirm

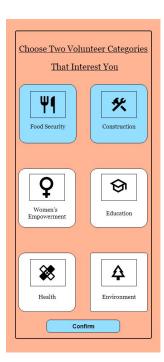
My Events

#### After usability study





# Mockups





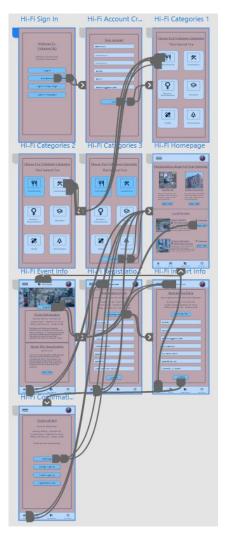




# High-fidelity prototype

The Hi-Fi prototype took user feedback and improved upon the previous prototype. It allowed users to autofill their info and gave them a look at what the final design would be.

Hi-Fi Prototype





# Accessibility considerations

1

Contrasting colors made reading text accessible to all users

2

Hierarchy of text made it easy for screen readers to find the flow of information 3

User-focused design made the homepage a quick and easy way for them to complete the main user flow

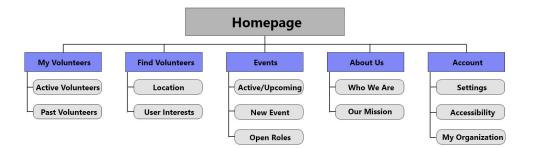


# Responsive Design

- Information architecture
- Responsive design

## Sitemap

For the responsive website,
I wanted to give
organizations a easy way to
find information and allow
them to complete tasks
quickly





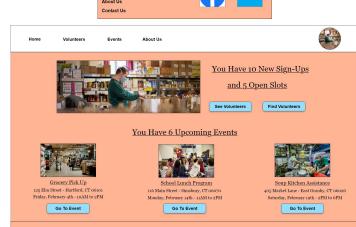
# Responsive designs

For the responsive designs,
I made sure to update the
IA of the site as the screen
size increased, and made
sure the design elements
were consistent across all
devices.



125 West Main Street Hartford, CT 06101





# Going forward

- Takeaways
- Next steps

## Takeaways



#### Impact:

Users liked the overall design, and they thought that the app made it much easier for them to sign up for events. They liked that the app took their interests into account. Users of the responsive website enjoyed the simplistic and straightforward feel of the website, and liked that it gave them what they were looking for.



#### What I learned:

I learned how to make a responsive site and improved upon my skills making a mobile app. I found that designing wireframes were easier now that I've had more practice, and coming up with design solutions came quicker than before.



## Next steps

1

Add more screens to allow users to see the variety of features that the app and site offer 2

Conduct additional studies to make sure the added screens fit users needs 3

Add additional accessibility options to make sure users of all backgrounds are able to interact with the designs



## Let's connect!



Thank you for your time reviewing the Volunteer HQ app and responsive website!

If you'd like to get in touch, please find my contact information below.

Email: <u>tylermaselek@gmail.com</u> Website: <u>www.tylermaselek.com</u>

